

CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS

LEVEL

RACE

AGE

BACKGROUND

XP

EYES

HAIR

HEIGHT

WEIGHT

STRENGTH

BONUS

SAVE

DEXTERITY

BONUS

SAVE

CONSTITUTION

BONUS

SAVE

INTELLIGENCE

BONUS

SAVE

WISDOM

BONUS

SAVE

CHARISMA

BONUS

SAVE

PROFICIENCY

INSPIRATION

PASSIVE PERCEPTION

- 1d20
- SKILLS
- ___ ACROBATICS: I'm good at tumbling, flipping, and rolling.

___ ANIMAL HANDLING: Animals really like me

___ ARCANA: I know about magic, spells, and weird things

___ ATHLETICS: I'm good at running, jumping, and climbing

___ DECEPTION: I'm good at lying and playing tricks on people

___ HISTORY: I know about things that happened a long time ago

___ INSIGHT: I know how people feel and can tell when they're lying

___ INTIMIDATION: I'm good at scaring people!

___ INVESTIGATION: I can find clues and secrets

___ MEDICINE: I can help people when they're sick

___ NATURE: I know all about plants and animals

___ PERCEPTION: I'm good at finding and spotting things

___ PERFORMANCE: I'm good at putting on a show!

___ PERSUASION: I can get people to do what I want to do

___ RELIGION: I know about the gods and prayers

___ SLEIGHT OF HAND: I'm good at hiding things and taking things

___ STEALTH: I'm good at hiding and staying quiet

___ SURVIVAL: I can follow footprints and track animals

ARMOUR

INITIATIVE

SPEED

Hit Point Maximum

Temporary Hit Points

HIT DICE

DEATH SAVES

SUCCESSSES

FAILURES

NAME

ATK BONUS

DAMAGE

1d20 +

1d20 +

1d20 +

AMMUNITION

OTHER COMBAT STUFF

STUFF I CAN DO